Gibbs Sampling

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- *inference* requires integrating out variables
- Why may random sampling be useful for integration?
- What happens if the joint distribution is too complicated to sample from?
- Gibbs sampling and conditional distributions

How do we do integrals wrt an intractable posterior?

Approximate expectations of a function $\phi(\mathbf{x})$ wrt probability $p(\mathbf{x})$:

$$\mathbb{E}_{p(x)}[\phi(x)] = \bar{\phi} = \int \phi(x) p(x) dx, \text{ where } x \in \mathbb{R}^{D},$$

when these are not analytically tractable, and typically $D \gg 1$.



Assume that we can evaluate $\phi(x)$ and p(x).

Numerical integration on a grid

Approximate the integral by a sum of products

$$\int \phi(\mathbf{x}) \mathbf{p}(\mathbf{x}) d\mathbf{x} \simeq \sum_{\tau=1}^{T} \phi(\mathbf{x}^{(\tau)}) \mathbf{p}(\mathbf{x}^{(\tau)}) \Delta \mathbf{x},$$

where the $\mathbf{x}^{(\tau)}$ lie on an equidistant grid (or fancier versions of this).



Problem: the number of grid points required, k^D , grows exponentially with the dimension D. Practicable only to D = 4 or so.

Monte Carlo

The fundamental basis for Monte Carlo approximations is



Under mild conditions, $\hat{\phi} \to \mathbb{E}[\phi(\mathbf{x})]$ as $T \to \infty$. For moderate T, $\hat{\phi}$ may still be a good approximation. In fact it is an *unbiased* estimate with

$$\mathbb{V}[\hat{\phi}] = \frac{\mathbb{V}[\phi]}{\mathsf{T}}, \text{ where } \mathbb{V}[\phi] = \int (\phi(\mathbf{x}) - \bar{\phi})^2 \mathbf{p}(\mathbf{x}) d\mathbf{x}.$$

Note, that this variance is *independent* of the dimension D of x.

Markov Chain Monte Carlo

This is great, but how do we generate random samples from p(x)?

If $p(\mathbf{x})$ has a standard form, we may be able to generate *independent* samples. <u>Idea:</u> could we design a Markov Chain, $q(\mathbf{x}'|\mathbf{x})$, which generates (dependent) samples from the desired distribution $p(\mathbf{x})$?

$$\mathbf{x} o \mathbf{x}' o \mathbf{x}'' o \mathbf{x}''' o \dots$$

One such algorithm is called *Gibbs sampling*: for each component i of \mathbf{x} in turn, sample a new value from the conditional distribution of x_i given all other variables:

$$x_i' \sim p(x_i|x_1,\ldots,x_{i-1},x_{i+1},\ldots,x_D).$$

It can be shown, that this will eventually generate dependent samples from the joint distribution p(x).

Gibbs sampling reduces the task of sampling from a joint distribution, to sampling from a sequence of univariate conditional distributions.

Gibbs sampling example: Multivariate Gaussian

20 iterations of Gibbs sampling on a bivariate Gaussian; both conditional distributions are Gaussian.



Notice that strong correlations can slow down Gibbs sampling.

- Gibbs sampling is a parameter free algorithm, applicable if we know how to sample from the conditional distributions.
- Main disadvantage: depending on the target distribution, there may be very strong correlations between consecutive samples.
- To get less dependence, Gibbs sampling is often run for a long time, and the samples are thinned by keeping only every 10th or 100th sample.
- Burn-in: often, the initial sequence of samples is discarded, until the chain has converged to the desired distribution. What does *convergence* mean in this context?
- It is often challenging to judge the *effective correlation length* of a Gibbs sampler. Sometimes several Gibbs samplers are run from different starting points, to compare results.